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| Screen Shot 2016-02-17 at 1.58.39 PM.png | **// Overview**  The objective of this project is to introduce the process of crafting a proposal. As a class, each student will submit to [the International Symposium of Electronic Art (ISEA) 2016 Hong Kong: Culture R>evolution.](http://isea2016.isea-international.org/)  Extra Credit Opportunity: submit to one other competition, job application, internship, exhibition of his/her choice.  **1// Research and Exchange (10 points)**  Research and fully understand the scope and the specificity of each application. Discuss and exchange your thoughts/”take on it” in class.  **2// Write and Prepare Material (20 points)**  Frame your arguments for the application.  **3// Submission (20 points)**  Submit exactly as it is asked.    **// Digital submit**  Create a folder titled “lastName firstName”, and drop it off at:  design\_scratchy >\_DES Class Files > DES 37 Wntr 2016 Young >  Submit Homework > Real-life Proposal  **// Analog submit**  Print out all written material. |
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